

## **DECOMPRESSING ‘THE GRID’**

For some time now, we have been looking at a 2D grid in a multitude of manners, even extrapolations to 3D. Our perspectives have evolved at each step, our collaboration strengthened with each output and our insight grown day by day.

This document, is just that – documentation – of some steps from a new perspective of decompressing the grid, revealing more intricate patterns, visuals, concepts... more rabbit holes to follow...

More over, this is an attempted start to further document the collaborative efforts of shared free time across the globe, between open minds with intrigued, curious spirits. We have some backlog to bring up front – but with the content of this first document not yet having been shared, the intention is to bring this content to the group in this format, to encourage expansion and continuation in a track-able, catalogue-able direction.

So please... read on ☺

ROW

1	1	2	3	4	5	6	7	8	9
2	2	4	6	8	1	3	5	7	9
3	3	6	9	3	6	9	3	6	9
4	4	8	3	7	2	6	1	5	9
5	5	1	6	2	7	3	8	4	9
6	6	3	9	6	3	9	6	3	9
7	7	5	3	1	8	6	4	2	9
8	8	7	6	5	4	3	2	1	9
9	9	9	9	9	9	9	9	9	9



HOW WE HAVE BEEN USED TO THE  
GRID

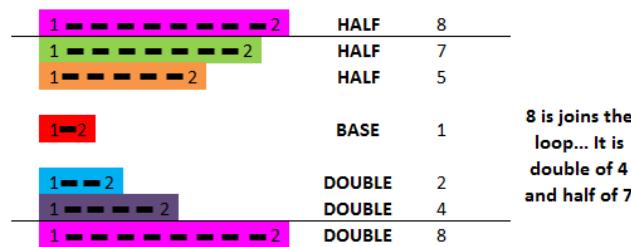
FORM INVESTIGATED  
---uncompressed---

1	1	2	3	4	5	6	7	8	9
2		1		2		3		4	
3				1		2		3	
4					1		2		3
5	1	2	3	4	5	6	7	8	9
6			1		2		3		4
7				1		2		3	
8					1		2		3



## VIEWING AS 'STEPS' -> DISTANCE

		STEPS		1-2	
1	1 2			1	$1+5 =$
2	1 2			5	6
3					$1+8 =$
4	1 2				9
5	1 2				
6					
7	1 2			7	$7+2 =$
8	1 2			2	9
					$7+2 =$
					9
				4	$4+8 =$
				8	$5+4 =$
					9



1  
 5 = half of 1  
 7 = half of 5  
 2 = double of 1  
 4 = double of 2  
 8 = double of 4

## HALVING & DOUBLING

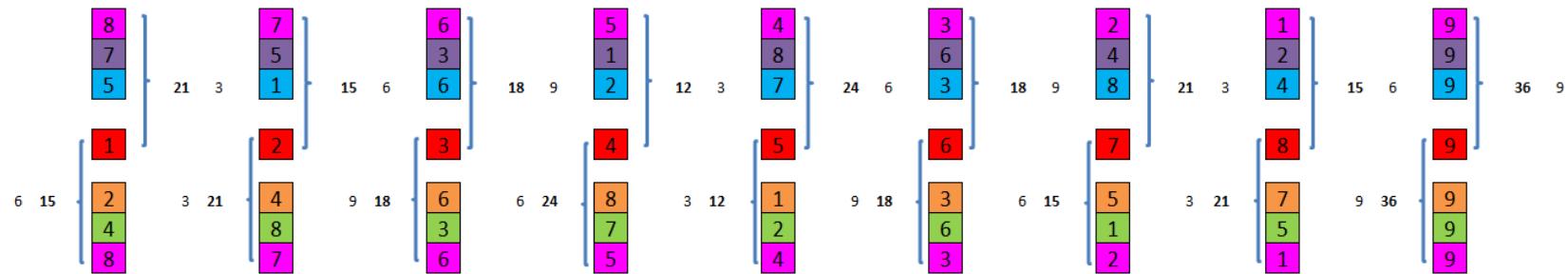
1	1	2	3	4	5	6	7	8	9
2	2	4	6	8	1	3	5	7	9
3	3	6	9	3	6	9	3	6	9
4	4	8	3	7	2	6	1	5	9
5	5	1	6	2	7	3	8	4	9
6	6	3	9	6	3	9	6	3	9
7	7	5	3	1	8	6	4	2	9
8	8	7	6	5	4	3	2	1	9
9	9	9	9	9	9	9	9	9	9

ARRANGED TO SUIT HALF/DOUBLE LOOP

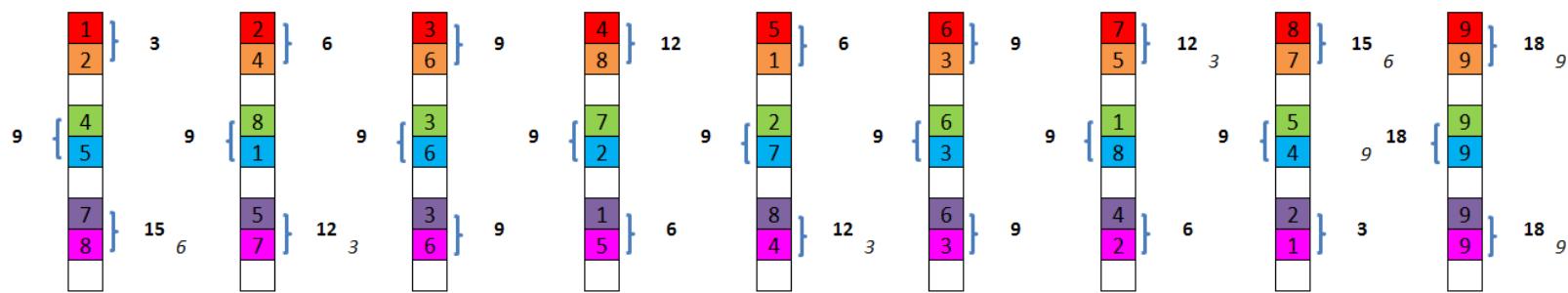
8	8	7	6	5	4	3	2	1	9
7	7	5	3	1	8	6	4	2	9
5	5	1	6	2	7	3	8	4	9
1	1	2	3	4	5	6	7	8	9
2	2	4	6	8	1	3	5	7	9
4	4	8	3	7	2	6	1	5	9
8	8	7	6	5	4	3	2	1	9

Where do the  
3 6 9  
come into the grid?

Well... Maybe a long shot... But....

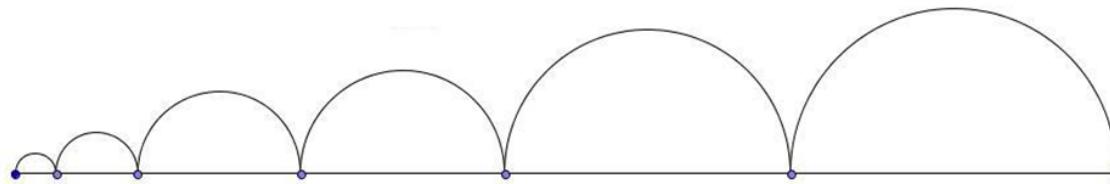
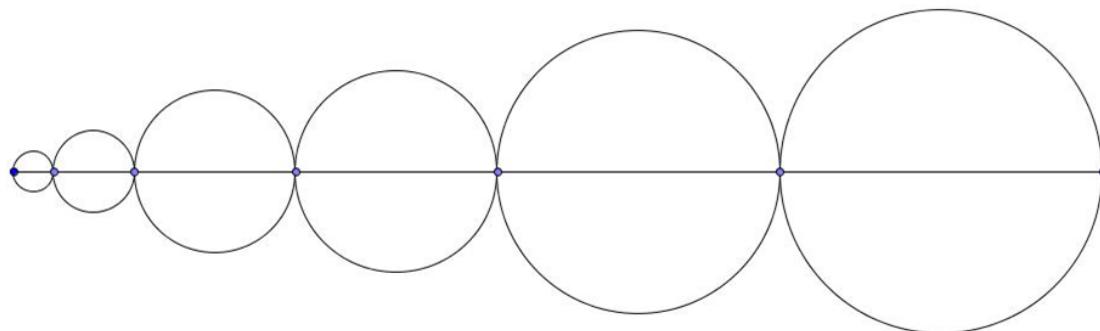


However, looking at the 'standard' grid... With similar principle...

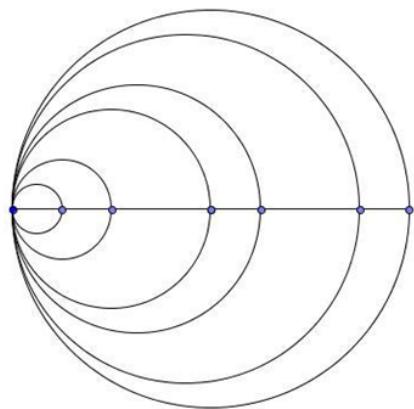


## CIRCLES AND ARCS

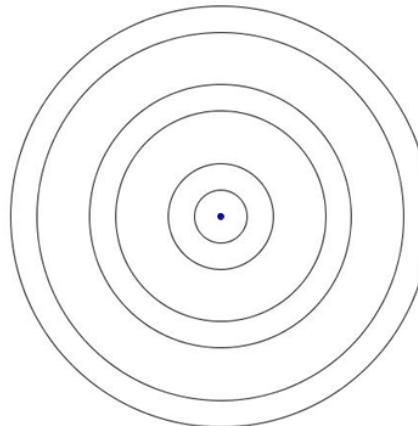
**Reading the steps as distances, putting the steps end to end - as there is no such thing as a straight line, circles were used**  
From left to right... 1 - 2 - 4 - 5 - 7 - 8    circles with diameter = sequential step count (1 -> 2 etc...)



Laying the circles amongst each other in various fashions - by laying, this has not been done to achieve a pattern, simply the starting point of the circles/semi circles where aligned differently  
note: sizes differ only due to copy paste from different levels of zoom on actual image produced in Geogebra - all distances, lengths are as per the above ratios

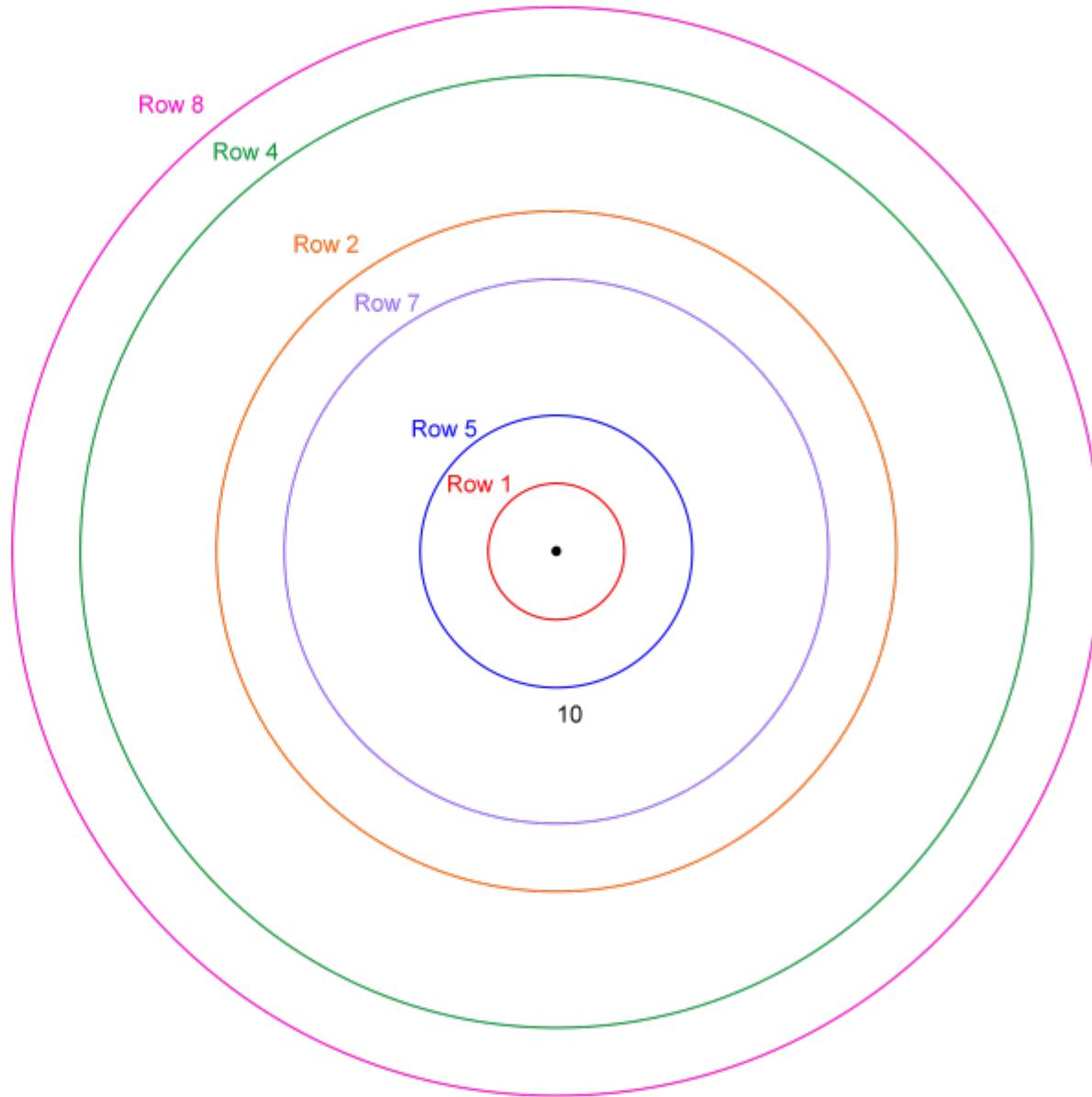


Start of circles from edge

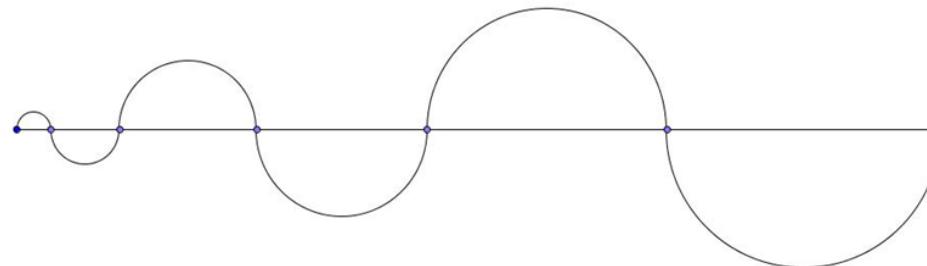


Start of circles from central point

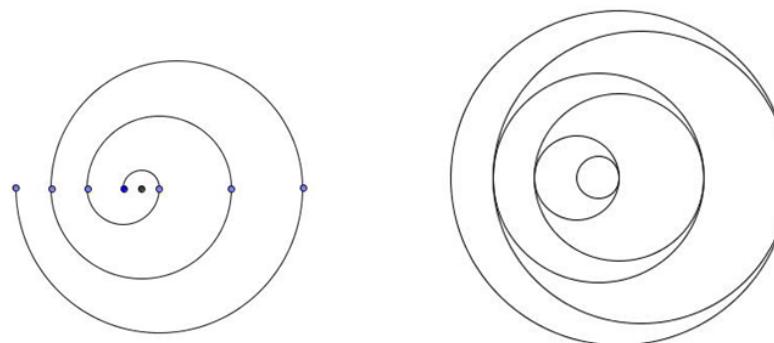
ROW	STEPS	PAIRED ROWS
1	1	a) 8 4
2	5	b) 2 7
3	0	c) 5 1
4	7	
5	2	PAIRED ROW STEPS
6	0	a) $8+7 \Rightarrow 15 = 6$
7	4	b) $5+4 \Rightarrow 9$
8	8	c) $2+1 \Rightarrow 3$



Laying the semi circles amongst each other in various forms

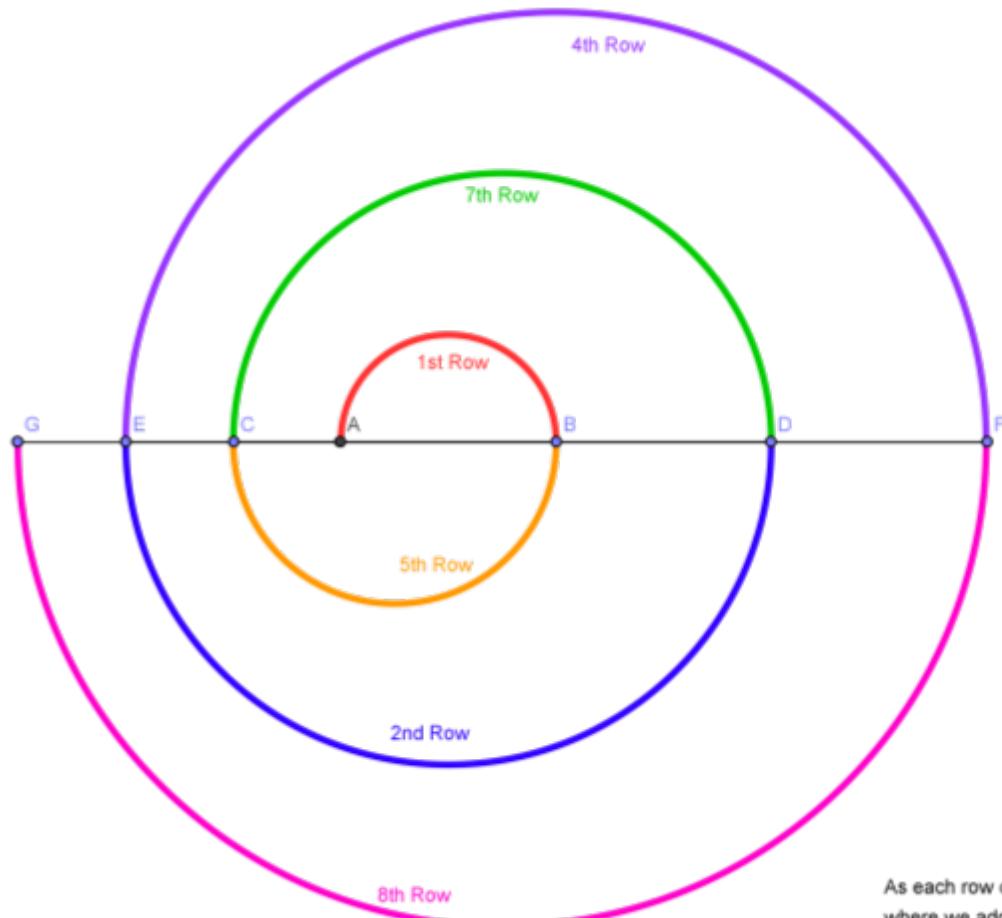


1    2                  4                  5                  7                  8



Sequential order, backed  
round into spiral

Sequential order, backed round  
into spiral completed on the  
horizontal mirror line

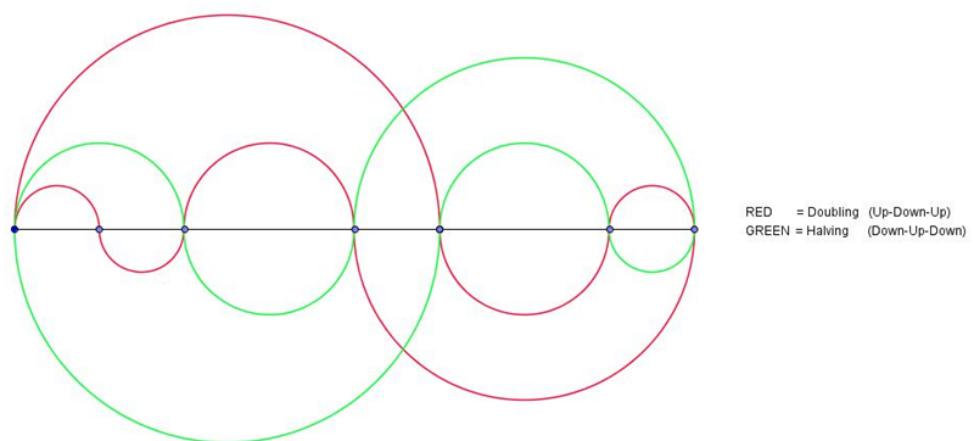
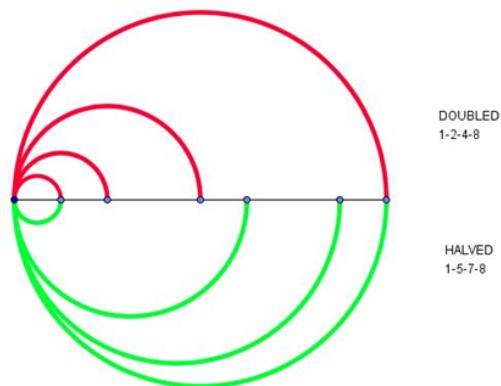


Sequential Steps (1-2-3...)

1st Row - 2  
 2nd Row - 6  
 3rd Row - 0  
 4th Row - 8  
 5th Row - 3  
 6th Row - 0  
 7th Row - 5  
 8th Row - 9

As each row contains 9 numbers - if we want to continue the arching where we add 9 to the sequential steps, we get the next positions of points to which to arch to...

Connection between doubling and halving with semi circles

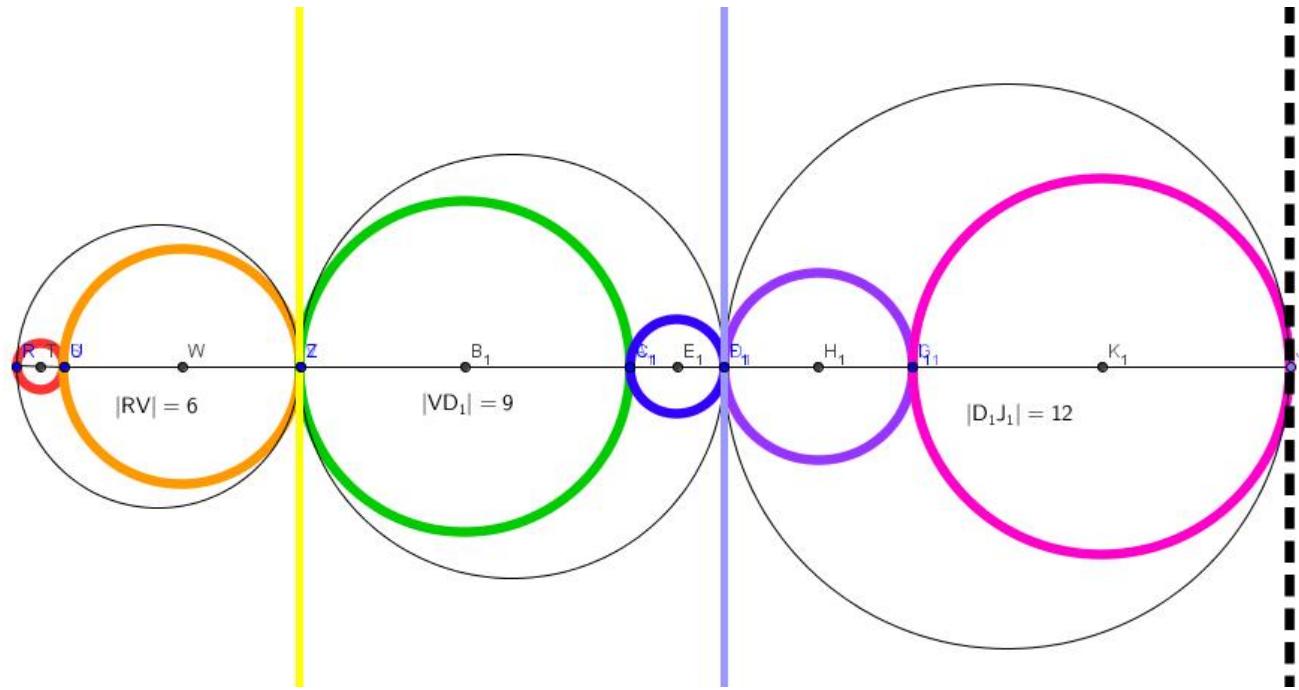


There is a never ending spiral of halving and doubling visualized as per above - starting from left to right 1 - 2 - 4 - 5 - 7 - 8

**Here are our steps lined up side by side.... there are our rows from the grid... vertical lines are 3,6,9 and the black circles encompassing our coloured circles result in some interesting dimensions ☺**

Sequential Steps (1-2-3..)

1st Row - 1  
 2nd Row - 5  
 3rd Row - 0  
 4th Row - 7  
 5th Row - 2  
 6th Row - 0  
 7th Row - 4  
 8th Row - 8



And here we see the appearance of 3,6,9!

first 2x circles result in 6  
 second 2x circles result in 9  
 third 2x circles result in 3

**THE FOLLOWING PAGES ARE ‘WORK IN PROGRESS’ WITH  
REGARDS TO THAT WHAT HAS BEEN PRESENTED THUS FAR.**

**THAT IS NOT TO SAY THAT THE PREVIOUS PAGES UP UNTIL  
NOW, ARE COMPLETE (or not).**

**TO SAY WHERE THE END IS, I CAN NOT... WE CAN JUST KEEP  
EXPANDING, EXTRAPOLATING... WE ARE DEALING WITH A  
FRACTAL NATURE – WITH NATURE – WITH INFINITY.**

**THE KEY SEEMS TO BE, TO EMBRACE THIS NATURE ☺**

**THE PATH ALREADY BEGUN, HAS A STRONG FOLLOWING...  
MORE COLLABORATION TO COME, MORE OUTPUT TO BE  
SHARED... keep watching ☺**

WIP

## WIP - Analysis of gaps, sums and so forth



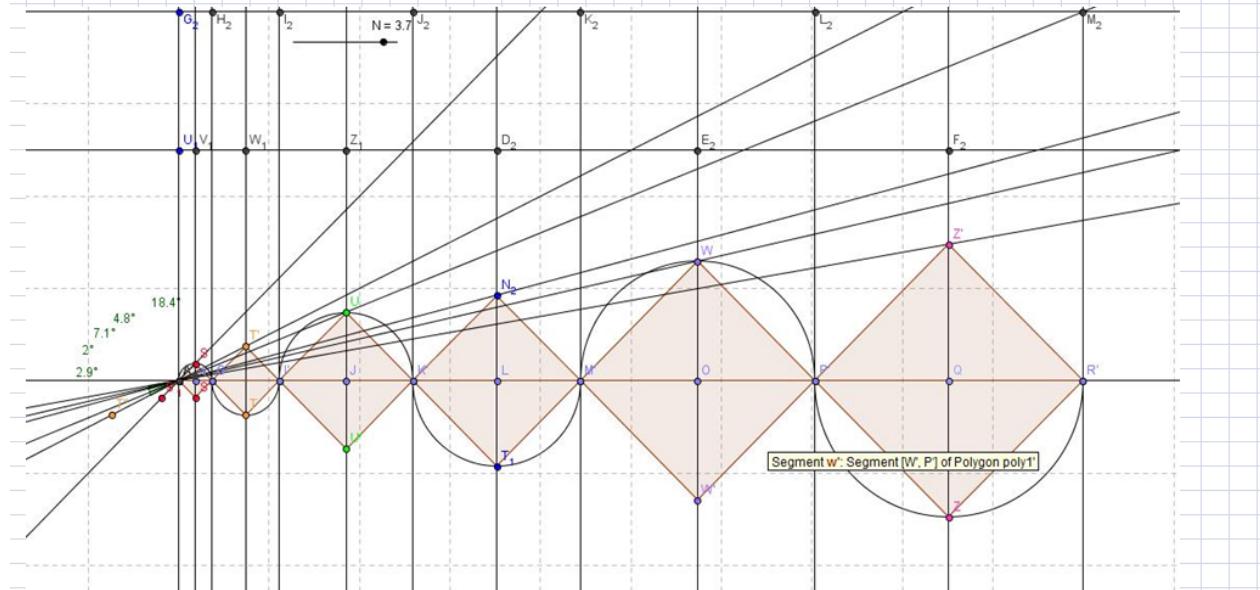
**WIP - Attempting to find the length of repetition of sequence until entire combination of rows start repeating...**

STARTING AT NEXT ROW FOR 1

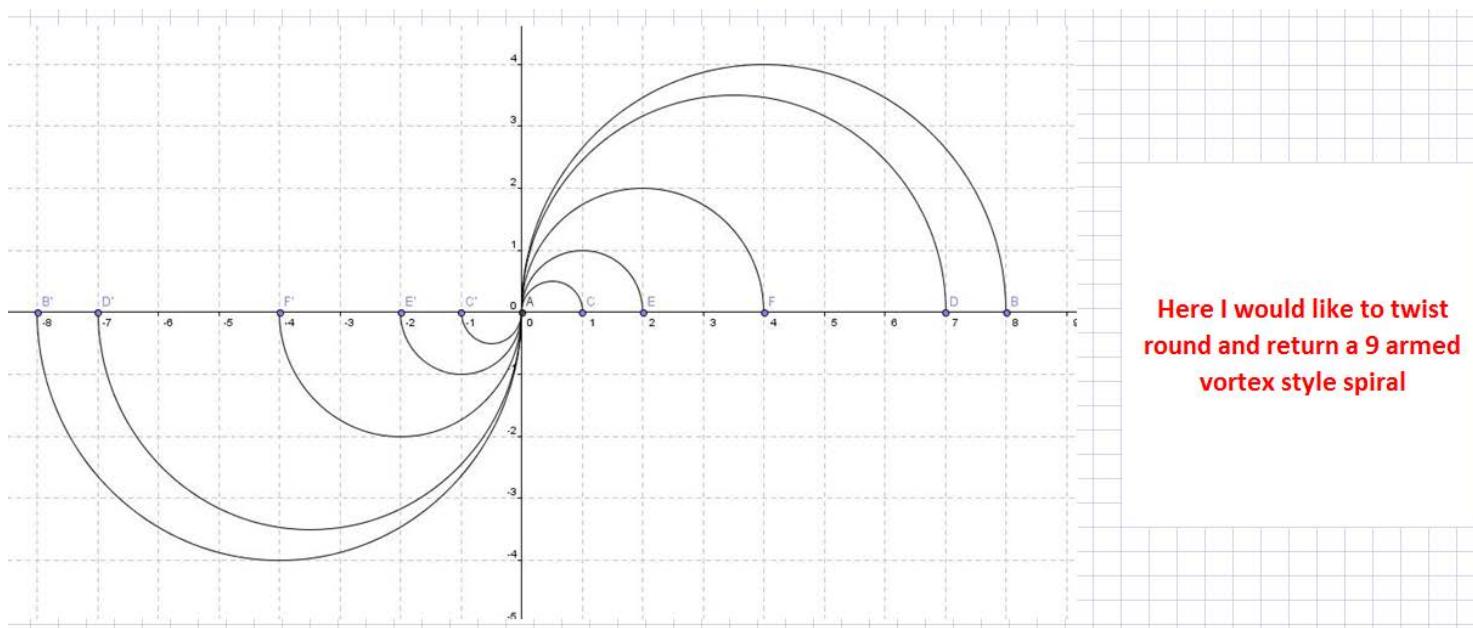
**STARTING AT ANY POSITION FOR 1**

I suspect that our numbers are fractal = zoom into the + and we will see the  
 uncompressed grid reappearing = but the order of this fractal and the equation for it, not  
 yet investigated = I suspect however, doubling and halving will be our key

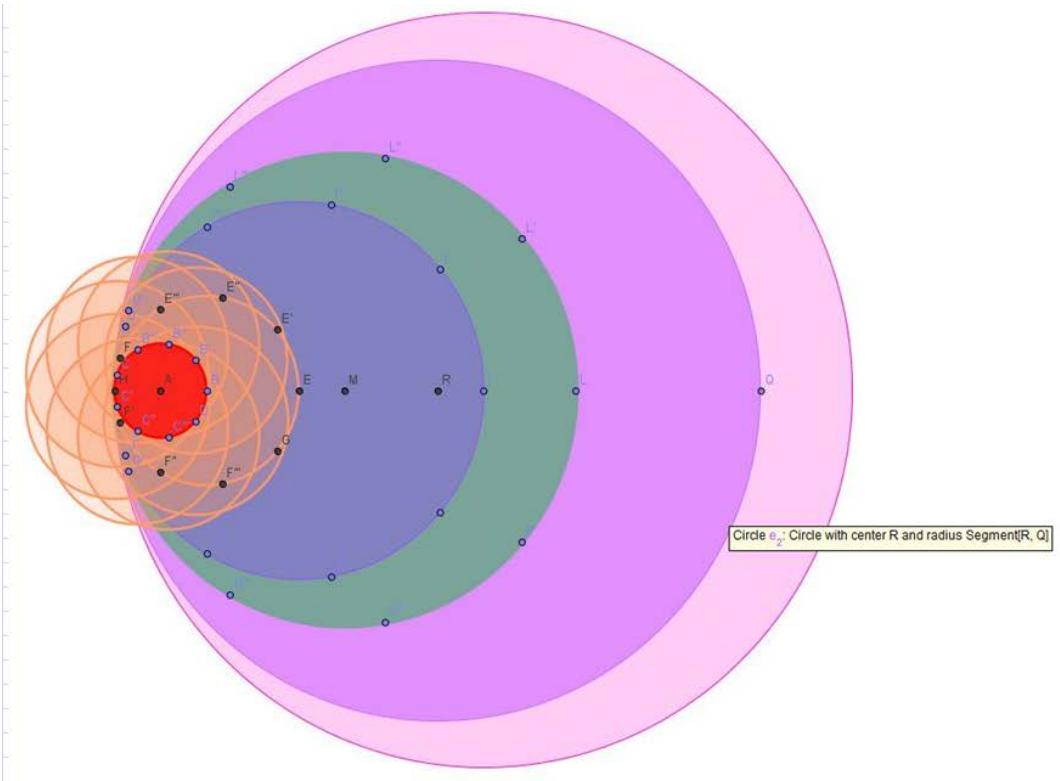
Geogebra is a mighty tool... We can measure everything we need... There is a version in 3D also, but I have not begun down that route yet  
 The most tantalizing aspect, is the adjustments one can make - move one point, watch the rest be impacted/affected...



Some geometry  
 measurements, dimensions,  
 relationships, ratios read from  
 our steps-distances



Here I would like to twist  
round and return a 9 armed  
vortex style spiral



Here I would like to replicated  
the concentric circle as per  
image for the 1st of the  
circles, for each circle

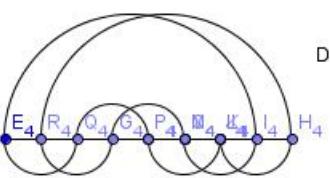
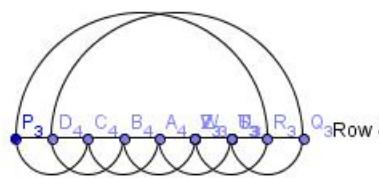
A centered version to follow  
also...

Sequential Stepping - to the nearest

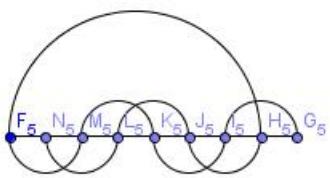
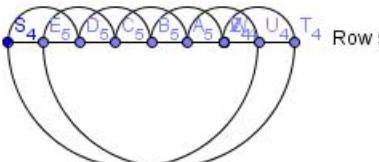


What about joining together?

What about 3, 6, 9 ?

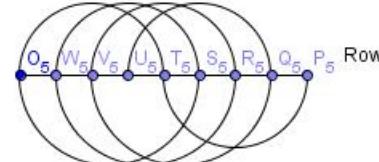


Don't like

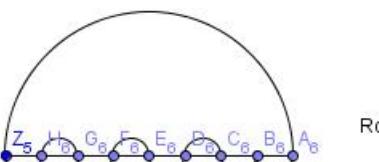


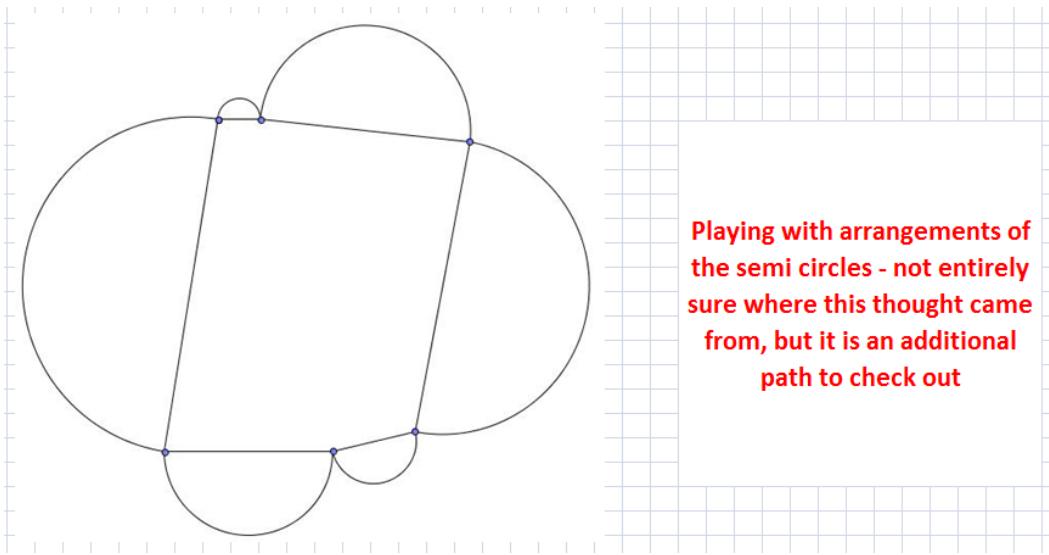
Really don't like... doesn't link back

Or maybe needs more cycles?

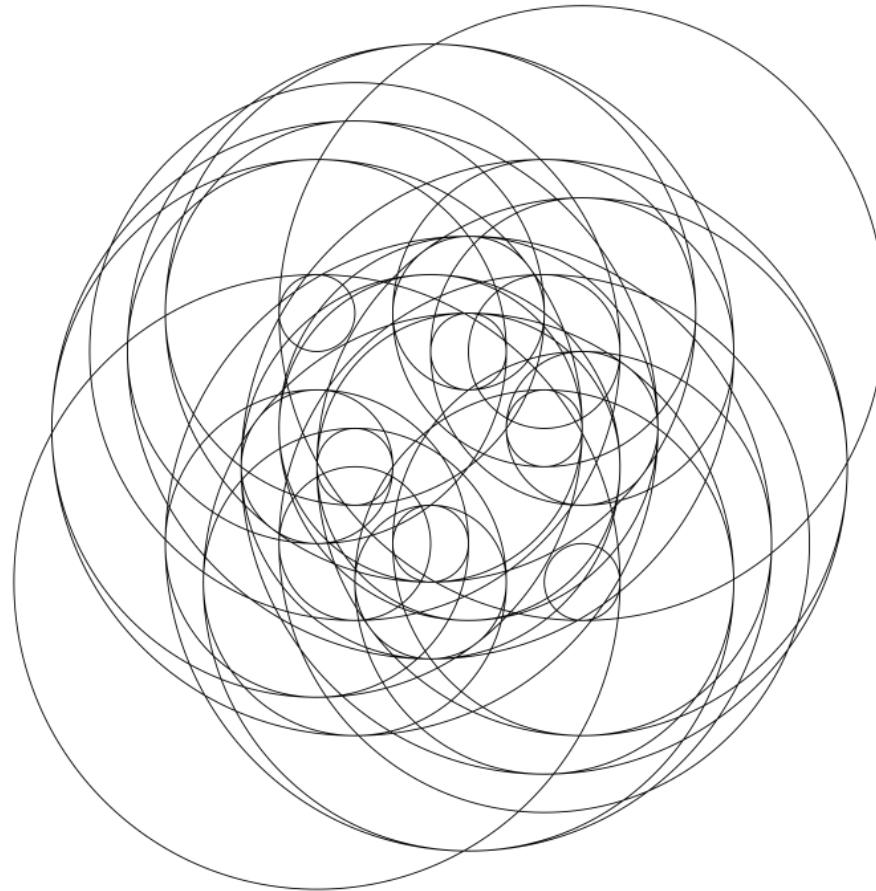


Seems weird again





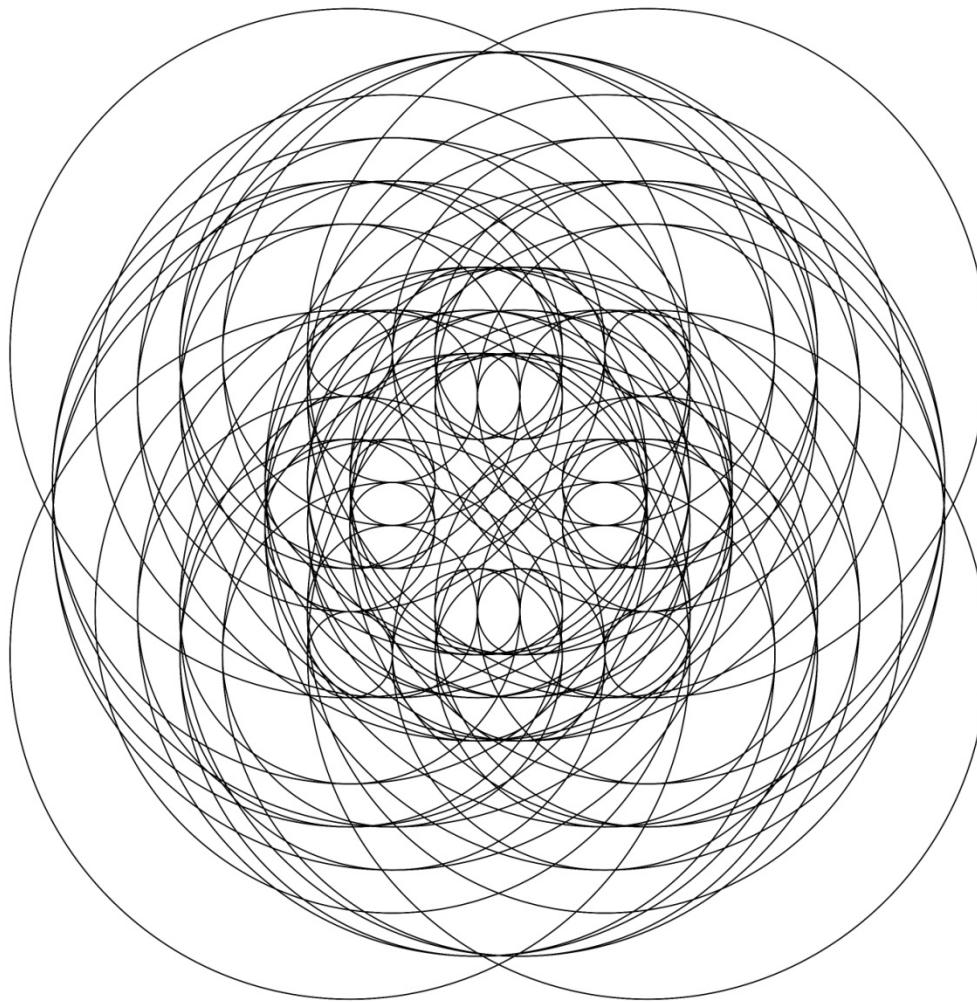
Playing with arrangements of the semi circles - not entirely sure where this thought came from, but it is an additional path to check out



This is the result of placing onto our standard grid, our sized circles on respective numbers of the grid.

i.e. circle for 1 step -> on number 1 position    circle for 8 step -> on number 8 position

No real logic to that... is just a play... as is the next image

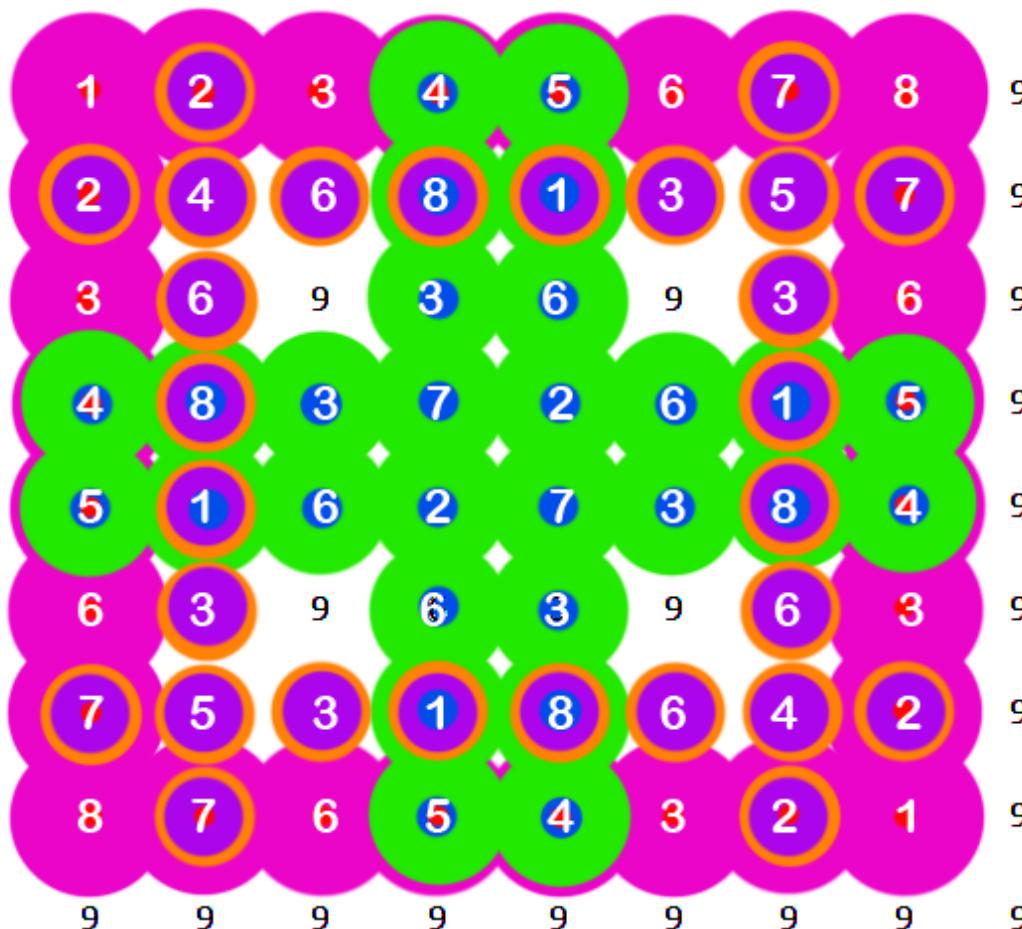


This is the same concept as the last image, but mirrored across 90 and 45 degrees.

#	color	pixels
1	•	10
2	○	50
4	●	70
5	●	20
7	●	40
8	●	80

Steps between sequential  
numbers represented  
in pixels x10

i.e. 1 = 10 pixels.... 8 = 80 pixels



Again, not so much logic behind this one, just a play with representation

Just placing the sized circles onto the respective rows